

Prepared by: Muscatine County Administration Office 414 E. Third St., Ste. 101 Muscatine, IA 52761-4142 563-263-5317

**RESOLUTION #02-24-20-02**  
**APPROVAL OF THE COMBINED PRELIMINARY AND FINAL PLAT OF**  
**GULDEN ACREAGE**

WHEREAS, there has been presented before the Board of Supervisors of Muscatine County, Iowa, a dedication and plat of the proposed subdivision "Gulden Acreage"; and

WHEREAS, said plat has heretofore been approved by the Zoning Commission of Muscatine County, Iowa; and

WHEREAS, said dedication and plat fully conform with all laws of the State of Iowa and all ordinances of Muscatine County, Iowa, applicable thereto; and

WHEREAS, the platting of said subdivision is conducive to orderly development within Muscatine County, Iowa, is not in conflict with any extensions of the established road systems of Muscatine County, Iowa, and is in harmony with the comprehensive plan of zoning now in effect within Muscatine County, Iowa.

WHEREAS, the subdivision of said real estate and the plat thereof were accepted and approved by the Muscatine County Board of Supervisors following a public meeting on February 24, 2020.

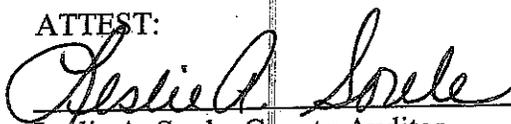
NOW, THEREFORE, be it resolved by the Board of Supervisors of Muscatine County, Iowa, as follows:

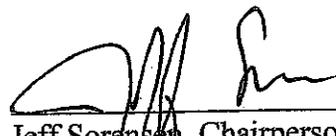
Section 1. The said subdivision is hereby designated as "Gulden Acreage", a subdivision in Muscatine County, Iowa, and that the descriptions of lots and parcels of land located therein shall be according to the number and designation thereof as set forth on said plat.

Section 2. The Chairman of the Board of Supervisors and the Auditor of Muscatine County, Iowa, are hereby authorized and directed to certify this Resolution in order that the same and all other matters material to said subdivision may be recorded in the Office of the Recorder of Muscatine County, Iowa.

PASSED and APPROVED this 24<sup>th</sup> day of February, 2020.

ATTEST:

  
Leslie A. Soule, County Auditor

  
Jeff Sorenson, Chairperson  
Muscatine County Board of Supervisors